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\*/

package assignment.pkg8;

import java.lang.Math.\*;

import java.util.Random;

/\*\*

\*

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\*/

public class Assignment8 {

/\*\*

\* @param args the command line arguments

\*/

public static void main(String[] args) {

// TODO code application logic here

Random generator = new Random();

Random userChoice = new Random();

//int random = generator.nextInt(3)+1;

System.out.println("Assignment 8");

System.out.println("Taylor Earl");

//switch door

for(int i = 0; i < 100000; i++){

int prizeDoor;

int userDoor;

int doorThree;

int random = generator.nextInt(3)+1;

int choice = userChoice.nextInt(3)+1;

prizeDoor = random;

userDoor = choice;

};

//stay with door

for(int i = 0; i < 100000; i++){

int random = generator.nextInt(3)+1;

int choice = userChoice.nextInt(3)+1;

if (random == 1){

one ++;

}

else if(random ==2){

two ++;

}

else{

three ++;

}

};

}

}